FINANCIAL SERVICES			<u>une</u>	er Co	<u>ompe</u>	<u>IOIJII)</u>	1 SC	<u>ore S</u>	<u>neet</u>			
LASVEGAS												
(SIN CITY)	т.	nam Namai										Type (circle one)
Classic 1	16	eam Name:										Group Stunt
	Ju	dge Name:										Partner Stunt
AS MILE												
<u>Difficulty Scores</u>	(Group: 60 Min	pts max, Pa	artner: 50 pt	ts max)							Max	
	none	1			lib only	1 position	2 positions	3 positions	4 positions	5 positions	6 positions	Body Positions
Body Positions (cumulative,and positions can repeat)	0	1	2	3	4	5	6	7	8	9	10	
	none	1/4 to prep	1/4 to ext.	1/2 to prep	1/2 to ext.	3/4 or 1 to	3/4 or 1 to	1.5 to prep	1.5 to ext.	2 to prep	2 to ext.	Twisting Mounts
Twisting Mounts	0	1	2	3	4	prep 5	ext.	7	8	9	10	
. mounty mounte												
	none	1/4 from prep	1/4 from ext.	1/2 from prep	1/2 from ext.	3/4 or 1 from prep	3/4 or 1 from ext.	1.5 from prep	1.5 from ext.	2 from prep	2 or 2.25 from ext.	Twisting Dismounts
Twisting Dismounts	0	1	2	3	4	5	6	7	8	9	10	
		T		1	I	I	mount,		I	I		
		dismount,	dismount,	mount,	dismount,	dismount,	free-flip,	mount, free-flip,	mount,	mount,	mount,	Flinning (manufactions
	none	front, no twist	back, no twist	non-free-flip, no twist	front, up to 1 twist	back, up to 1 twist	immed prep/below,	immed. ext., no twist	non-free-flip, with twist	free-flip, with <1 twist	free-flip, 1 full twist	Flipping (mounts/dismoun
				_		_	0 twist					
Flipping (Mounts/Dismounts)	0	1	2	3	4	5	6	7	8	9	10	
	none	no twist or ends below	no twist or ends below	no twist or ends below	no twist or ends below	no twist or ends below	with twist or ends	with twist or ends	with twist or ends	with twist or ends	start & end etended,	Release Moves
		extended	extended	extended	extended	extended	extended	extended	extended	extended	with twist	Trefedde Moves
Release Moves	0	1	2	3	4	5	6	7	8	9	10	
							1 flip,	1 flip,				
							no twist, 1 add'l skill	no twist, 2 add'l skills		judges d	scretion	
		straight ride			no flip, 2 twists,		no flip, 3 twists,	no flip, 3 twists,		1 flip, 1 twist,	1 flip, 1 twist,	
		no flip,	no flip,	no flip,	no skill no flip,	1 flip,	no skill no flip,	1 add'l skill	1 flip,	1 add'l skill	1 add'l skill	
	none	no twist,	no twist, two skills	1 twist,	1 twist, 1 add'l skill	no twists,	2 twists, 1 add'l skill	no flip, 2 twists, 2 add'l skills	1 twist, no skill	1 flip, 2 twists	1 flip, 2 twists	Basket (group only)
Basket (Group only)	0	1	2	3	4	5	6	7	8	9	10	
<u>Technique Scores</u>	(Group: 40 Min	pts max, Pa	artner: 30 pt	ts max)							Max	Body Positions
Body Positons	0	1	2	3	4	5	6	7	8	9	10	
				_								Dismounts, Release move Transitions
ismounts, Release moves, Transitions	0	1	2	3	4	5	6	7	8	9	10	
												Motions
Motions	0	1	2	3	4	5	6	7	8	9	10	Basket (group only)
Motions Basket execution (groups only)		1	2	3	4	5	6	7	8	9	10	Basket (group only)
Basket execution (groups only)	0	1										Basket (group only)
	0	1										Basket (group only) Overall Impression
Basket execution (groups only)	0 (20 pts ma	1									10	
Basket execution (groups only) Overall Impression Score Entertainment Value, Creativity, Choreography, Transitions,	0 (20 pts ma Min 0	1 x)	2	3	4	5	6	7	8	9	10 Max 10	
Basket execution (groups only) Overall Impression Score Entertainment Value, Creativity, Choreography, Transitions, Showmanship, Energy, Expression, Apperance, Appropriateness	0 (20 pts ma Min 0	1 X) 1	2	3	4	5	6	7	8	9	10 Max	Overall Impression
Basket execution (groups only) Overall Impression Score Entertainment Value, Creativity, Choreography, Transitions, Showmanship, Energy, Expression,	0 (20 pts ma Min 0	1 X) 1	2	3	4	5	6 6	7 7 7	8 8	9	10 Max 10	
Basket execution (groups only) Overall Impression Score Entertainment Value, Creativity, Choreography, Transitions, Apperance, Appropriateness Fundraising Score	0 (20 pts ma Min 0 10 pts max	1 X) 1	2 2	3 3	4	5 5 5	6 6 3rd highest	7 7 7	8	9	10 Max 10	Overall Impression
Basket execution (groups only) Overall Impression Score Entertainment Value, Creativity, Choreography, Transitions, Showmanship, Energy, Expression, Apperance, Appropriateness	0 (20 pts ma Min 0 10 pts max	1 xx) 1 1 2:)	2	3	4 4 \$50	5	6 6	7 7 7	8 8 2nd highest 8	9	10 Max 10 10 highest 10	Overall Impression Fundraising Combined Category Total
Basket execution (groups only) Overall Impression Score Entertainment Value, Creativity, Choreography, Transitions, Showmanship, Energy, Expression, Apperance, Appropriateness Fundraising Score Fundraising	0 (20 pts ma Min 0) 0 10 pts max	1 x) 1 1 2) 1 1	2 2 2	3 3	4 4 \$50	5 5 5	6 6 3rd highest	7 7 7	8 8 2nd highest 8	9 9	10 Max 10 10 highest 10	Overall Impression Fundralsing
Basket execution (groups only) Overall Impression Score Entertainment Value, Creativity, Choreography, Transitions, Showmanship, Energy, Expression, Apperance, Appropriateness Fundraising Score Fundraising Deductions	0 (20 pts ma Min 0 10 pts max (tally mark	1 X) 1 1 1 1 as they hap	2 2 2 2 2 pen)	3 3 3	4 4 550 4	5 5 5	6 6 3rd highest 6	7 7 7	8 8 2nd highest 8	9 9	10 Max 10 10 10 10 highest 10 ner: 110 max)	Overall Impression Fundraising Combined Category Total
Basket execution (groups only) Overall Impression Score Entertainment Value, Creativity, Choreography, Transitions, Showmanship, Energy, Expression, Apperance, Appropriateness Fundraising Score Fundraising	0 (20 pts ma Min 0 10 pts max (tally mark	1 X) 1 1 1 1 as they hap	2 2 2 2 2 pen)	3 3 3	4 4 550 4	5 5 5	6 6 3rd highest 6	7 7 7	8 8 2nd highest 8	9 9	10 Max 10 10 highest 10	Overall Impression Fundraising Combined Category Total
Basket execution (groups only) Overall Impression Score Entertainment Value, Creativity, Choreography, Transitions, Showmanship, Energy, Expression, Apperance, Appropriateness Fundraising Score Fundraising Deductions Building Bobble	0 (20 pts ma Min 0 0 10 pts max (tally mark Stunts or tos	1 1 1 1 1 as they hap ses that almost cradling, dism	2 2 2 2 pen) tt drop/fall but	3 3 3 are saved. Ind	4 4 4 \$50 4	5 5 5	6 6 3rd highest 6	7 7 7	8 8 2nd highest 8	9 9	10 Max 10 10 10 10 highest 10 ner: 110 max)	Overall Impression Fundraising Combined Category Total
Basket execution (groups only) Overall Impression Score Entertainment Value, Creativity, Choreography, Transitions, Showmanship, Energy, Expression, Apperance, Appropriateness Fundraising Score Fundraising Score Deductions Building Bobble	0 (20 pts ma Min 0 0 10 pts max (tally mark Stunts or tos	1 1 1 1 1 as they hap ses that almost cradling, dism	2 2 2 2 pen) tt drop/fall but	3 3 3 are saved. Ind	4 4 4 \$50 4	5 5 5	6 6 3rd highest 6	7 7 7	8 8 2nd highest 8	9 9	10 Max 10 10 10 highest 10 ner: 110 max) X 1 pt	Overall Impression Fundraising Combined Category Total
Basket execution (groups only) Overall Impression Score Entertainment Value, Creativity, Choreography, Transitions, Showmanship, Energy, Expression, Apperance, Appropriateness Fundraising Score Fundraising Deductions Building Bobble	0 (20 pts ma Min 0 0 10 pts max (tally mark Stunts or tos	1 1 1 1 1 as they hap ses that almost cradling, dism	2 2 2 2 ppen) tt drop/fall but	3 3 are saved. Inc	4 4 4 \$50 4 stunt early. Ba	5 5 5 separation of the state o	6 6 3rd highest 6	7 7 7	8 8 2nd highest 8	9 9	10 Max 10 10 10 highest 10 ner: 110 max) X 1 pt	Overall Impression Fundraising Combined Category Total
Basket execution (groups only) Overall Impression Score Entertainment Value, Creativity, Choreography, Transitions, Showmanship, Energy, Expression, Apperance, Appropriateness Fundraising Score Fundraising Score Pundraising Deductions Building Bobble Fall/early cradle or illegal use of spotter (PS only) Fall to Floor	0 (20 pts ma Min 0 0 10 pts max (tally mark Stunts or tos Uncontrolled a cradle or di	1 1 1 1 1 as they hap ses that almost cradling, dismount sismount.	2 2 2 2 2 venil to drop/fall but to drop/fall but to the ground (ii)	3 3 are saved. Inc	4 4 4 \$50 4 stunt early. Ba	5 5 5 separation of the state o	6 6 3rd highest 6	7 7 7	8 8 2nd highest 8	9 9	Max 10 10 highest 10 er: 110 max) X 1 pt X 2 pts X 3 pts	Overall Impression Fundraising Combined Category Total
Basket execution (groups only) Overall Impression Score Entertainment Value, Creativity, Choreography, Transitions, Apperance, Appropriateness Fundraising Score Fundraising Deductions Building Bobble Fall/early cradle or illegal use of spotter (PS only)	0 (20 pts ma Min 0 0 10 pts max (tally mark Stunts or tos Uncontrolled a cradle or di	1 1 1 1 1 as they hap ses that almost cradling, dismount sismount.	2 2 2 2 2 venil to drop/fall but to drop/fall but to the ground (ii)	3 3 are saved. Inc	4 4 4 \$50 4 stunt early. Ba	5 5 5 separation of the state o	6 6 3rd highest 6	7 7 7	8 8 2nd highest 8 (Group: 130	9 9 9 pts max, Parti	10 Max 10 10 highest 10 er: 110 max) X 1 pt X 2 pts	Overall Impression Fundraising Combined Category Total
Basket execution (groups only) Overall Impression Score Entertainment Value, Creativity, Choreography, Transitions, Apperance, Appropriateness Fundraising Score Fundraising Score Pundraising Deductions Building Bobble Fall/early cradle or illegal use of spotter (PS only) Fall to Floor	0 (20 pts ma Min 0 10 pts max (tally mark Stunts or tos. Uncontrolled a cradle or di	1 1 1 1 1 as they hap ses that almost cradling, dismount sismount.	2 2 2 2 2 2 been but trop/fall but trop/fall but trop fall but the ground (it Rules	3 3 3 are saved. Ind	4 4 4 \$50 4 stunt early. Ba	5 5 5 separation of the state o	6 6 3rd highest 6	7 7 7	8 8 2nd highest 8	9 9	Max 10 10 highest 10 er: 110 max) X 1 pt X 2 pts X 3 pts	Overall Impression Fundraising Combined Category Total
Basket execution (groups only) Overall Impression Score Entertainment Value, Creativity, Choreography, Transitions, Apperance, Appropriateness Fundraising Score Fundraising Score Paudraising Peductions Building Bobble Fall/early cradle or illegal use of spotter (PS only) Fall to Floor Safety Rule Violation	0 (20 pts ma Min 0 10 pts max (tally mark Stunts or tos. Uncontrolled a cradle or di	1 1 1 1 1 as they hap ses that almost cradling, dismount critismount or tosses to ded out of PCA	2 2 2 2 2 2 been but trop/fall but trop/fall but trop fall but the ground (it Rules	3 3 3 are saved. Ind	4 4 4 \$50 4 stunt early. Ba	5 5 5 separation of the state o	6 6 3rd highest 6	7 7 7 7 1-5 Sec	8 8 2nd highest 8 (Group: 130	9 9 9 pts max, Parti	Max 10 10 highest 10 er: 110 max) X 1 pt X 2 pts X 3 pts	Overall Impression Fundraising Combined Category Total

						Raw Score – Total Deductions =
						Total Score